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artistic animals that are creative, dynamic and anatomical, bridging the gap between foundational art and advanced techniques. Artists and animators alike all find animal inspiration when animating characters- be they human or inhuman. For a unique 'larger than life' character ...

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When you're drawing animals, notice the cresting of the animal's scapula/shoulder blade beyond the top edge of the animal's body shape. This visual protrusion signals applied FORCE thrust upward by the vertical directional FORCE fighting gravity.

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Force: Animal Drawing and Design describes how the abstract theory of force relates to the animal kingdom! This book marks the third in the Force

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series and rounds out the library for drawing live subjects. The ability to draw humans and animals is a requirement for a portfolio to secure a job in the world of animation at the top studios.

Force: Animal Drawing: Animal locomotion and design ...

The is the third book in the Force series, the other two being Force: Dynamic Life Drawing for Animators and Force: Character Design from Life Drawing. The two earlier books were on drawing humans. In this book, the similar concept of understanding and using force is used, this time for the goal of making animal drawings lively and natural.

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Unguligrades (Fast Land Animals) By far, ungulates are the most challenging locomotive class of the three to draw due to the fact that they are the most

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different from human beings. There is much to cover, so let's get started.

Unguligrades (Fast Land Animals) | Force: Animal Drawing ...

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Locomotion and Design ...

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Force: Animal Drawing | ScienceDirect

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